

Catnap

3rd-Level Enchantment

Casting Time: 1 action

Range: 30 feet

Components: S, M a pinch of sand

Duration: 10 minutes

You make a calming gesture, and up to three willing creatures of your choice that you can see within range fall unconscious for the spell's duration. The spell ends on a target early if it takes damage or someone uses an action to shake or slap it awake. If a target remains unconscious for the full duration, that target gains the benefit of a short rest, and it can't be affected by this spell again until it finishes a long rest.

Spell Lists: Artificer, Bard, Sorcerer, Wizard

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